

## WCNT 2016

# Thin Groups and Fractals

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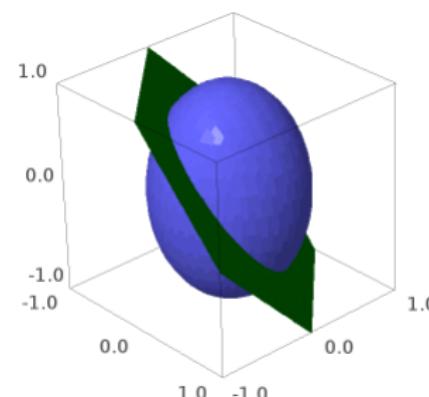
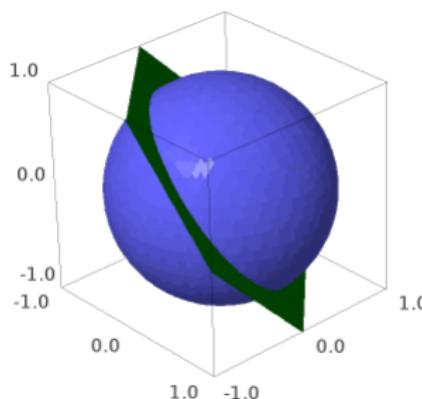
# Spherical Geometry

$$\mathcal{S} = \{\vec{x} : \|\vec{x}\| = 1\} = \{\vec{x} : \vec{x} \cdot \vec{x} = 1\} = \{\vec{x} : \vec{x}^t / \vec{x} = 1\}$$

Lines:  $\mathcal{S} \cap P$

Angles:  $\vec{x} \cdot \vec{y} = \|\vec{x}\| \|\vec{y}\| \cos \theta$

Weighted dot product:  $I \mapsto A$ , (  $A$  positive-definite, symmetric)



# Lorentz Product

$$\vec{x} \circ \vec{y} = \vec{x}^t J \vec{y}, \quad J = \begin{pmatrix} 1 & 0 & 0 \\ 0 & 1 & 0 \\ 0 & 0 & -1 \end{pmatrix}$$

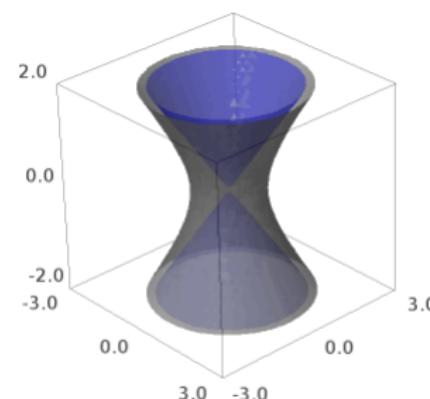
"  $\circ$  " is bi-linear and symmetric, but not an inner product.

Light Cone:

$$\mathcal{L}^+ = \{\vec{x} : \vec{x} \circ \vec{x} = 0\}$$

Outer Hyperboloid (1 sheet) :

$$\vec{x} \circ \vec{x} = 1$$



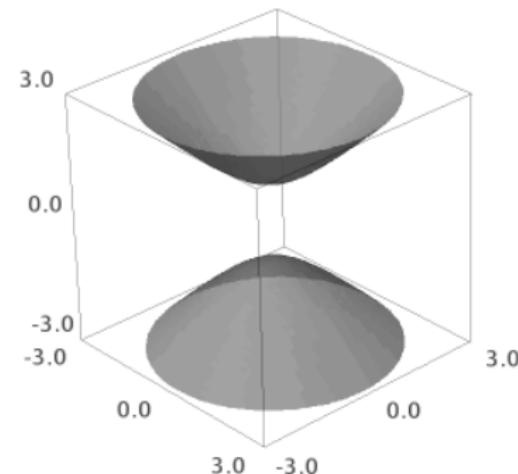
# Pseudosphere

Pseudosphere model:

$$\mathcal{V} = \{\vec{x} : \vec{x} \circ \vec{x} = -1\}$$

$$\mathcal{V}^+ = \{\vec{x} = (x, y, z) \in \mathcal{V} : z > 0\}$$

Lines:  $P \cap \mathcal{V}^+$

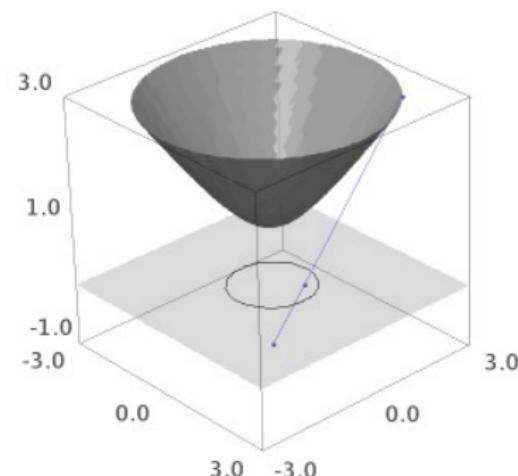


# Disk Model

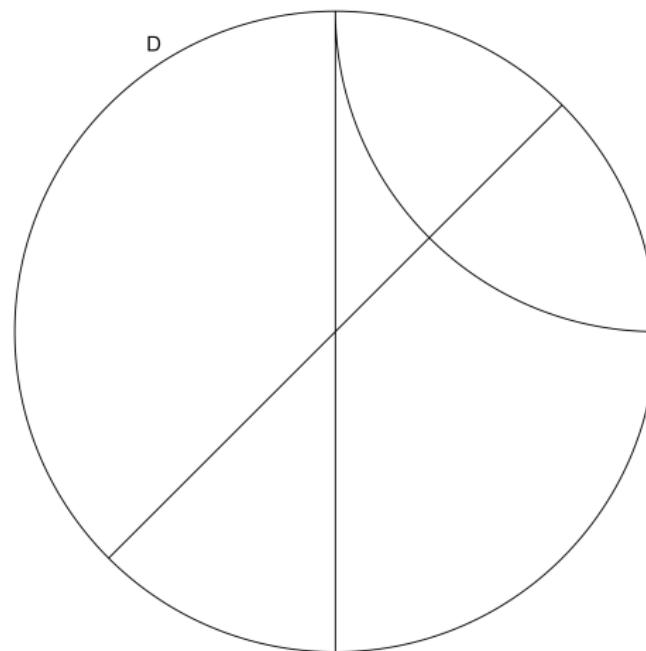
Stereographic Projection:

$$\pi : \mathcal{V}^+ \longrightarrow D$$

$$D = \{(x, y, 0) : x^2 + y^2 < 1\}$$



# Disk Model Cont.



# Disk Model: Lines

$$\vec{n}_1 = (1, 0, 0)$$

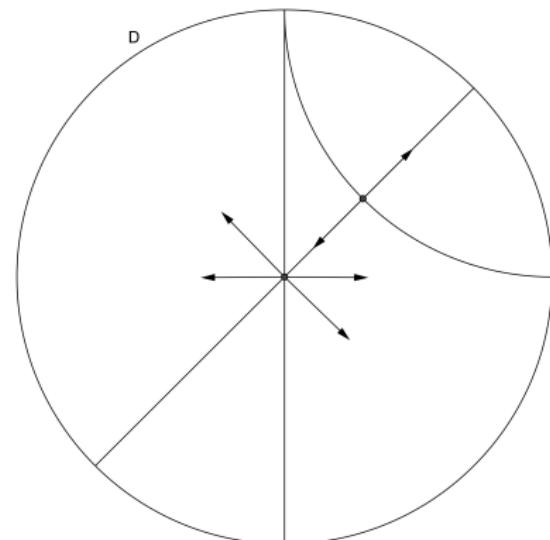
$$\vec{n}_2 = (-1, 1, 0)$$

$$\vec{n}_3 = (1, 1, 1)$$

Intersect

$$planes : \begin{cases} \vec{x} \circ \vec{n}_1 = 0 \\ \vec{x} \circ \vec{n}_2 = 0 \\ \vec{x} \circ \vec{n}_3 = 0 \end{cases}$$

with  $\mathcal{V}^+$  to get lines. Apply  $\pi$  to these lines.



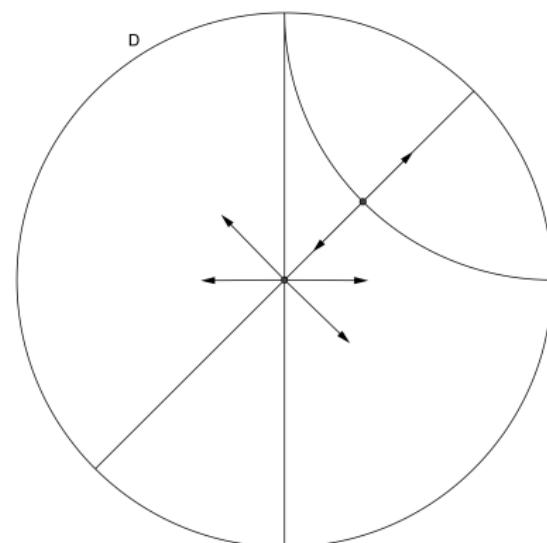
# Disk Model: Moving Points

The vectors  $\vec{n}_1$ ,  $\vec{n}_2$ , and  $\vec{n}_3$  define 3 planes. The mapping

$$R_j(\vec{x}) = \vec{x} - 2\text{Proj}_{\vec{n}_j}\vec{x} = \vec{x} - 2\frac{\vec{x} \circ \vec{n}_j}{\vec{n}_j \circ \vec{n}_j} \vec{n}_j$$

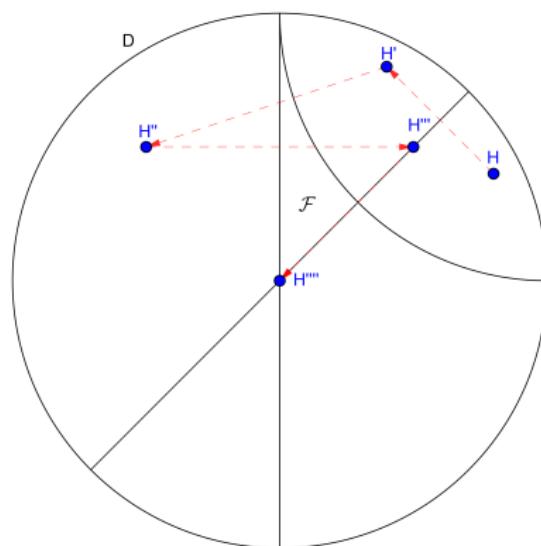
is reflection through the plane defined by  $\vec{n}_j$ .  $R_j$  is an isometry since

$$R_j(\vec{x}) \circ R_j(\vec{y}) = \vec{x} \circ \vec{y}$$



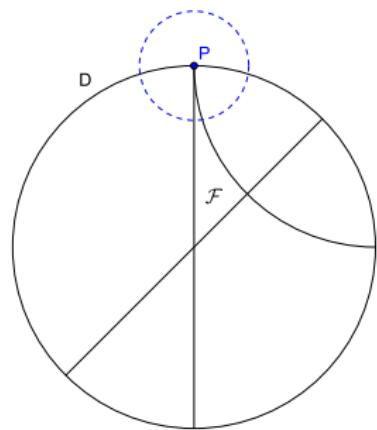
# Disk Model: Lattice Points

$$(8, 4, 9) \mapsto_{R_2} (4, 8, 9) \mapsto_{R_3} (-2, 2, 3) \mapsto_{R_1} (2, 2, 3) \mapsto_{R_3} (0, 0, 1)$$



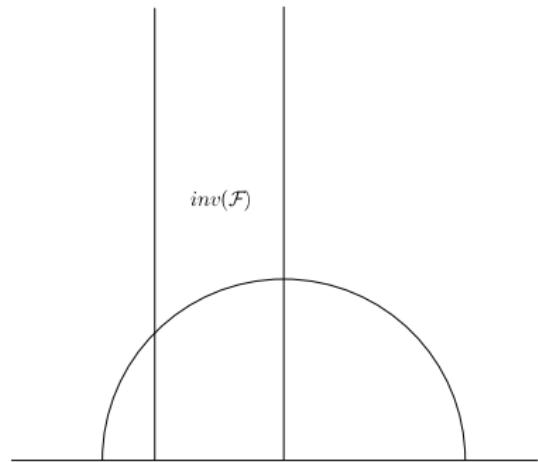
- ▶  $\mathcal{F}$  is the fundamental domain for the group  $\Gamma = \{R_1, R_2, R_3\}$
- ▶  $\Gamma$  acts transitively on the lattice points of  $\mathcal{V}^+$
- ▶  $\mathcal{F}$  is a Coxeter polyhedron
- ▶ Method of descent to  $\mathcal{F}$

What does a picture look like after inversion in a circle?



Inversion about  $P$

$inv(P) @ \infty$



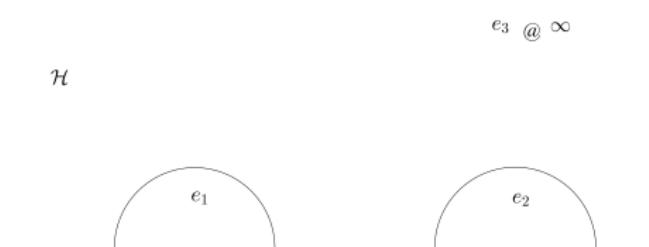
# Process: Pictures to/from Lorentz Product

## Rules:

1. Choose a basis:  $\{e_1, \dots, e_n\}$
2. Construct  $J = [e_i \cdot e_j] \dots$

- ▶ Think of " $\cdot$ " as " $\circ$ "
- ▶ Choose  $e_1 \cdot e_1 = e_2 \cdot e_2 = -2$
- ▶ Since  $e_3$  is the point at infinity,  $e_3 \cdot e_3 = 0$
- ▶  $e_1 \cdot e_2 = \pm ||e_1|| ||e_2|| \cos \theta$  or...  
 $e_1 \cdot e_2 = \pm ||e_1|| ||e_2|| \cosh \psi$
- ▶  $e_1 \cdot e_3 = \text{curvature (1/radius)}$

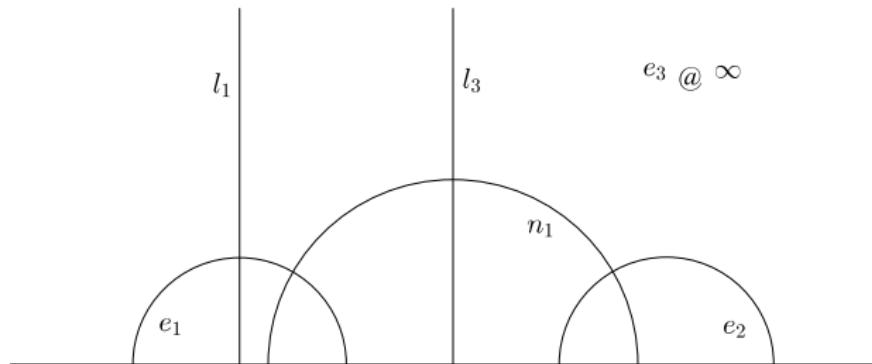
## Example:



$$J = \begin{pmatrix} -2 & d & 1 \\ d & -2 & 1 \\ 1 & 1 & 0 \end{pmatrix}$$

- ▶  $J$  induces " $\circ$ "

# Fundamental Domain

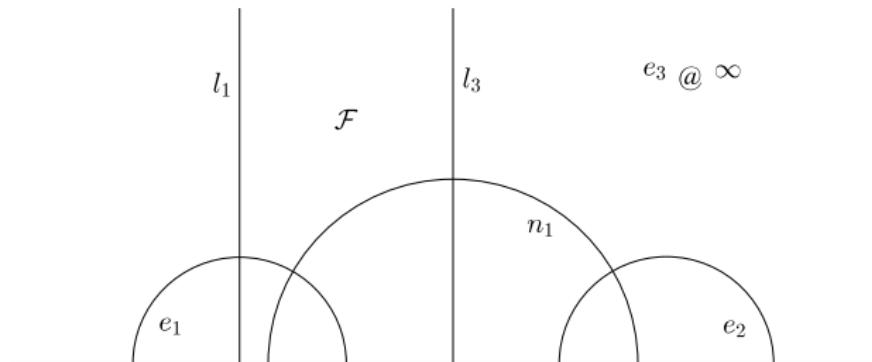


$$\begin{cases} l_1 \cdot e_1 = 0 \iff \vec{l}_1 \circ \vec{e}_1 = 0 \\ l_1 \cdot e_3 = 0 \iff \vec{l}_1 \circ \vec{e}_3 = 0 \end{cases}$$

$$\begin{cases} l_3 \cdot n_1 = 0 \\ l_3 \cdot e_3 = 0 \end{cases}$$

$$\begin{cases} n_1 \cdot e_1 = 0 \\ n_1 \cdot e_2 = 0 \end{cases}$$

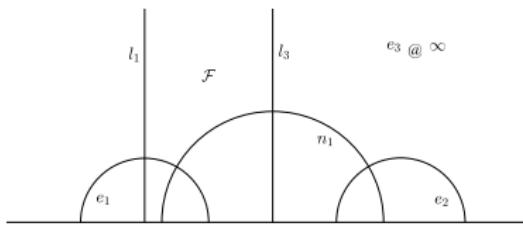
# Fundamental Domain



$$\vec{l}_1 = (1, -1, 2 + d), \quad \vec{n}_1 = (1, 1, 2 - d)$$

$$L_1 = \begin{pmatrix} 1 & 2 & 0 \\ 0 & -1 & 0 \\ 0 & 2d+4 & 1 \end{pmatrix}, \quad N_1 = \begin{pmatrix} 1 & 0 & \frac{2}{d-2} \\ 0 & 1 & \frac{2}{d-2} \\ 0 & 0 & -1 \end{pmatrix}, \quad L_3 = \begin{pmatrix} 0 & 1 & 0 \\ 1 & 0 & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

# Hyperbolic Translations



$$L_1 L_3 \sim \begin{pmatrix} 1 & 1 & 0 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{pmatrix}$$

$$N_1 L_1 \sim \begin{pmatrix} \frac{d+6+4\sqrt{d+2}}{d-2} & 0 & 0 \\ 0 & \frac{d+6+4\sqrt{d+2}}{d-2} & 0 \\ 0 & 0 & 1 \end{pmatrix}$$

- ▶ Since  $N_1 L_1$  is an isometry,  $\det(N_1 L_1) = 1 = \text{product of eigenvalues.}$
- ▶ If  $d = 1, 3, 4$  then we get fundamental units in the ring of integers  $\mathbb{Z}[\sqrt{D}] \subseteq \mathbb{Q}[\sqrt{D}]$ , some  $D \in \mathbb{N}$ .
- ▶ *Example:* If  $d = 4$ , then  $\text{Spec}(N_1 L_1 L_3) = \{7 \pm 4\sqrt{3}, -1\}$ ,  $\text{Spec}(N_1 (L_1 L_3)^2) = \{25 \pm 4\sqrt{39}, -1\}$ .  
(Pell's eqn. for  $D=3,39$ )

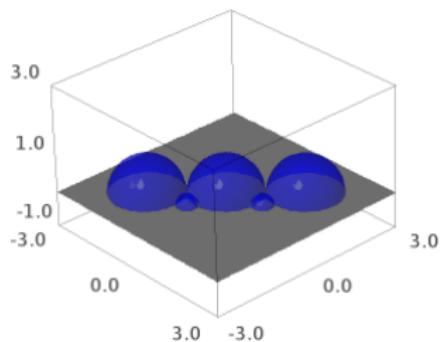
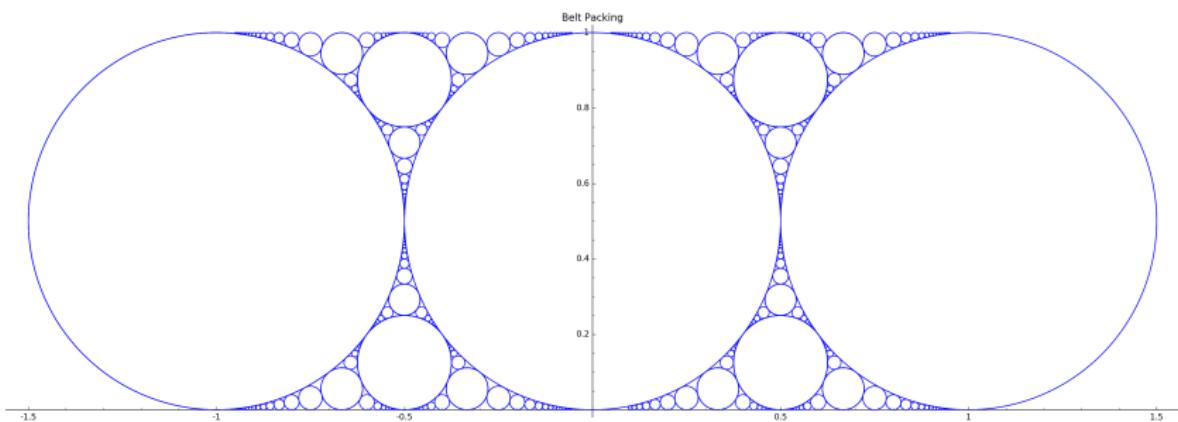
## Translations cont.

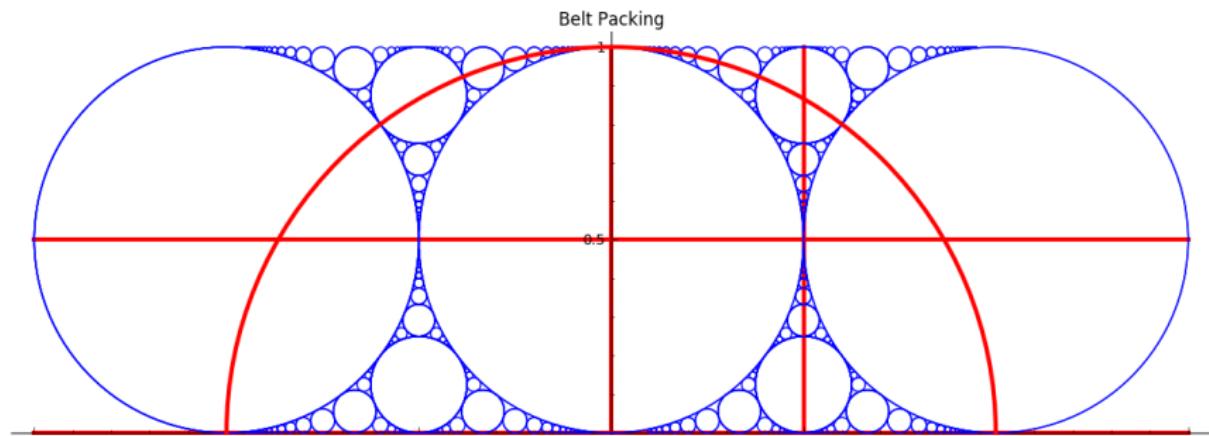
Let  $\Lambda = \{N_1(L_1L_3)^k\}_{k=1}^{\infty}$ . How big is  $\overline{Spec(\Lambda)}$ ?

### Values of the Discriminant (Within Eigenvalue)

k	d=1	d=3	d=4
1	6	30	3
2	33	105	39
3	78	230	21
4	141	5	3
5	222	70	57
6	321	905	327
7	438	1230	111
8	573	1605	579
9	6	2030	183
10	897	2505	903

Guess (based on first 10,000 cases):  $Spec(\Lambda)$  has units in infinitely many  $D$ , but misses some values e.g.  $D = 7$ .

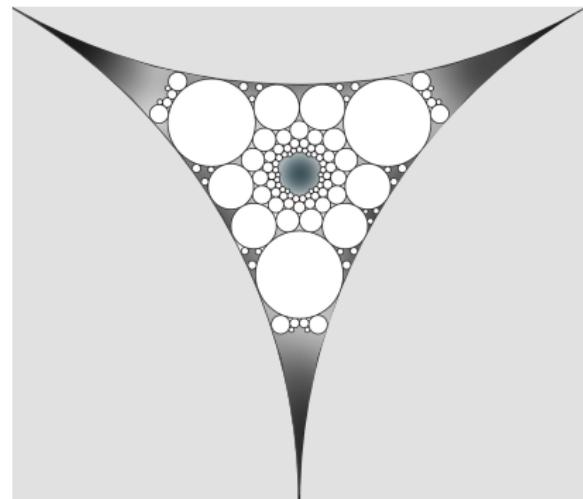
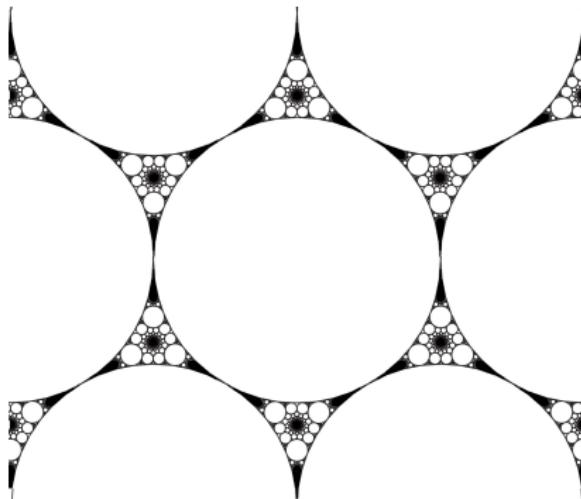




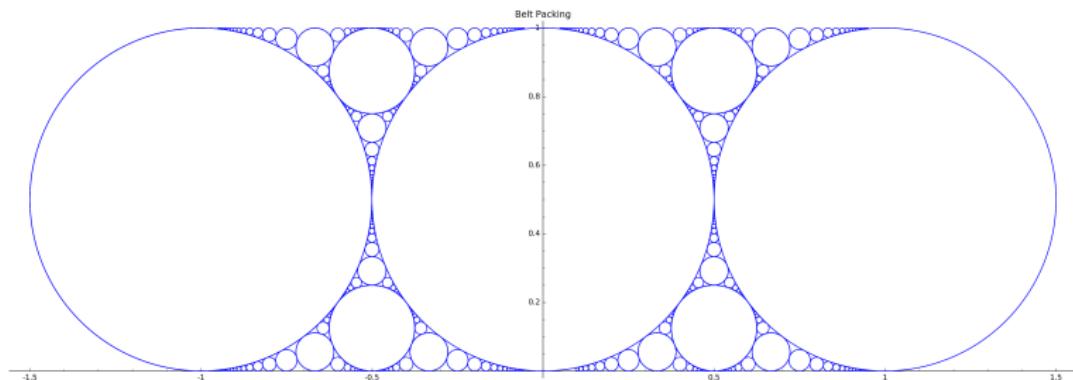
$$J_i = [e_i \cdot e_j] = \begin{pmatrix} -2 & 2 & 2 & 4 \\ 2 & -2 & 2 & 4 \\ 2 & 2 & -2 & 0 \\ 4 & 4 & 0 & 0 \end{pmatrix}, \Gamma = \langle R_1, R_2, R_3, R_4, R_5 \rangle, T = \langle R_1, R_2, R_3, R_4 \rangle$$

# Connection to K3 surfaces

Given a (class of) K3 surface, we may describe a hyperbolic cross section of the ample cone.



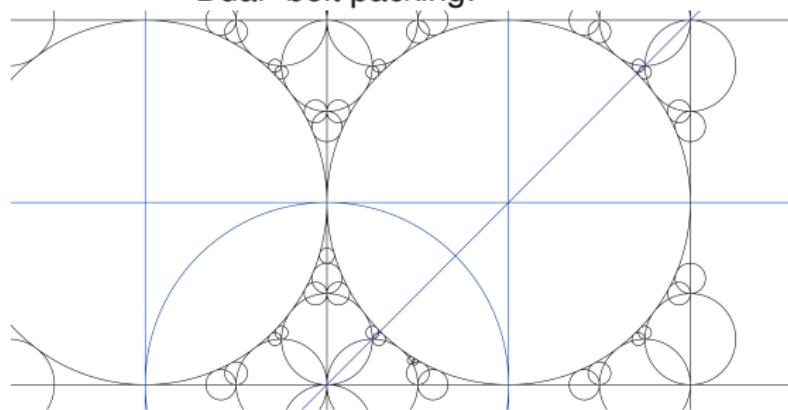
- ▶ Each previous  $J$  is *even* (even entries on main diagonal), *symmetric*, and has *signature*  $(1, n - 1)$ .
- ▶ By [Mor84] and the Hodge Index Theorem, there exists a class of K3 surfaces with intersection matrix  $J = [e_i \cdot e_j]$ .
- ▶ So, these fractals are ample cones of K3 surfaces.
- ▶ "Apollonian K3 surfaces"



# Further Work

1. Can we modify or generalize the matrix  $J$  in the hyperbolic translations case to hit more values of  $D$ ?
2. Generalized method of descent in "non-Coxeter" cases
3. Using  $kJ^{-1}$  as a Lorentz product, some  $k \in \mathbb{N}$ .

"Dual" belt packing:

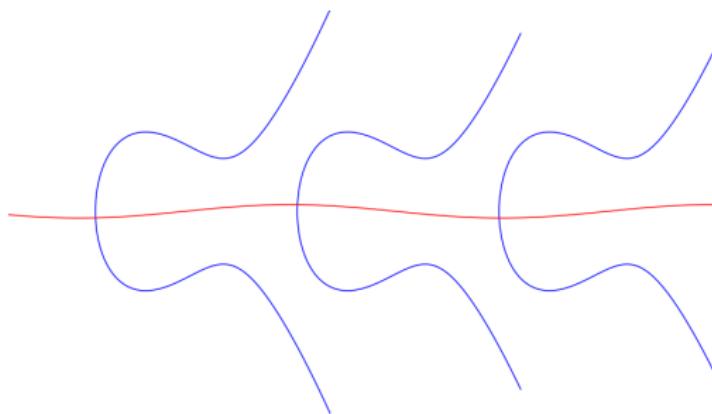


# References

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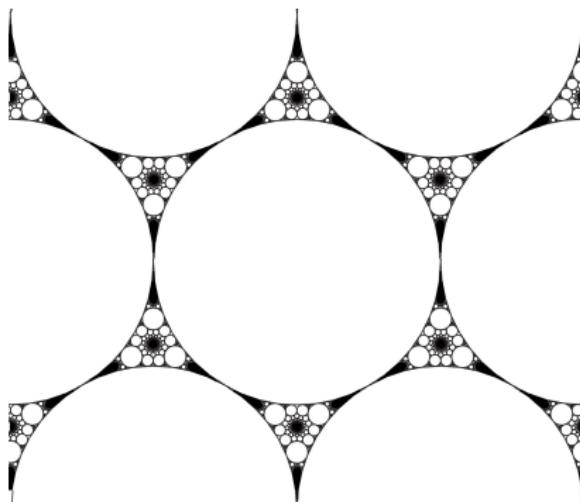
Special thanks to Sarah Glaser for helping me with some of the graphics

# Connections to K3 surfaces



- ▶ K3 surfaces are examples of elliptic fibrations. There are smooth curves (divisor classes) passing through each elliptic curve.
- ▶ The isogeny  $P \mapsto -P$  sends one smooth curve to another and induces an automorphism of the K3 surface.

# Ample Cone Symmetries



Ample cone symmetries  $\longleftrightarrow$   
arithmetic on elliptic curves

- ▶  $O \mapsto O + P$  (horizontal translation fixing  $\infty$ )
- ▶  $O \mapsto O + Q$  (diagonal translation)
- ▶  $P \mapsto -P$  ( $-1$  map through  $O$ )

$$J_{amp} = \begin{pmatrix} -2 & 2 & 2 & 4 \\ 2 & -2 & 2 & 4 \\ 2 & 2 & -2 & 4 \\ 4 & 4 & 4 & 0 \end{pmatrix}$$